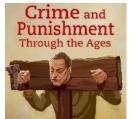
Urchfont CE Primary School





Class - WOODPECKERS Term 2 Crime and Punishment

English (Writing)	English (SPAG)	Maths	Science	History
Adventure story Information text Willy Corker recount	Expanded noun phrases with prepositional phrases Fronted adverbials always demarcated with a comma Relative clauses Speech with reporting clause between the spoken word Conjunctions Atmosphere	 find the area of rectilinear shapes by counting squares Multiplication and Division recall multiplication and division facts for multiplication tables up to 12 × 12 use place value, known and derived facts o multiply and divide mentally, including: multiplying by 0 and 1; dividing by 1; multiplying together 3 numbers recognise and use factor pairs and commutativity in mental calculations multiply two-digit and three-digit numbers by a one-digit number using formal written layout solve problems involving multiplying and adding, including using the distributive law to multiply two-digit numbers by 1 digit, integer scaling problems and harder correspondence problems such as n objects are connected to m objects Year 5 (Mrs Talbot) 	Living things and their Habitats • recognise that living things can be grouped in a variety of ways • explore and use classification keys to help group, identify and name a variety of living things in their local and wider environment • recognise that environments can change and that this can sometimes pose dangers to living things	Crime and Punishment To continue to develop a chronologically secure knowledge and understanding of British, local and world history, studying a theme that extends pupils' chronological knowledge beyond 1066, such as changes in an aspect of social history by learning about the legacy of Roman crime and punishment on the current legal system in Britain and crime and punishment during the Tudor era and by learning about the development of crime and punishment during the Victorian period and what happened in Victorian prisons Be able to address historically valid questions about change, cause, similarity and difference and significance by learning about the Anglo-Saxon legal system and how it is similar and different to both the Roman system and the modern legal system in Britain. Understand how our knowledge of the past is constructed from a range of sources and that different versions of past events may exist, giving some reasons for this by finding out about Dick Turpin through studying various historical sources from the 18th and 19th century.



Urchfont CE Primary School

Art / D & T	Spanish	ICT		PSHE	over time use of hi together of the hi Britain s	Note connections, contrasts and trends over time and develop the appropriate use of historical terms by bringing together and evaluating knowledge gained of the history of crime and punishment in Britain since The Roman period and comparing this with modern-day Britain.	
			PSHE		RE	PE	
D.T. Christmas Slippers Design research designs to develop their own design for slippers Make Select materials and use a variety of sewing techniques to join	¿Dónde vives? Saying your nationality Saying which country you live in and which language you speak Saying which language you don't speak, which country you don't live in and which nationality you aren't Saying where you live, your nationality and which language you speak	Systems and Searching Systems Computer systems and us Searching the web Selecting search results How search results are ranked How are searches influenced?	Differe Racism Rumour Calling Types o Does M Celebro across	ating Difference and Cultures as and Name of Bullying oney Matter? ating difference the world. allying Week 11/11/24	Christianity What is the Trinity? Whole School collective worship Key Stage collective worship Christingle Service 19/12/24	Monday (Year 5 - Dauntsey's Hockey) Forest School Wednesday Mr Herring Basketball Music BACK TO THE FEATURE Listening, singing, playing, composing Responding to music from two different centuries with a two-part song and rhythmic composition Structure, duration (rhythm and notation), texture	